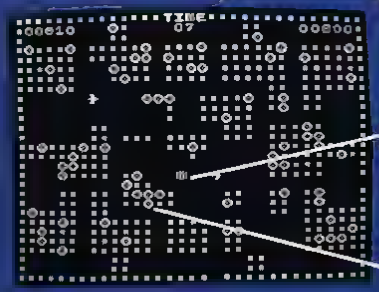
TURN ON TO BLAST

And turn on to Gremlin's newest video game challenge that really draws the crowds, and the profits!

TWO-PLAYER GAME

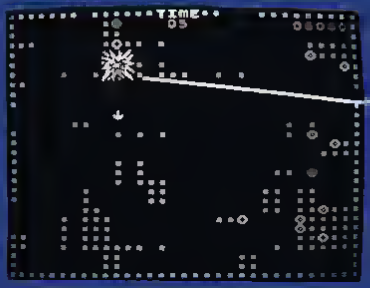


Hit the opponent to score 1000 points.

Fire the dreaded Gremmaray using "FIRE" button.

Hit any one of these mines and trigger a chain reaction that will explode them all! (each mine worth 100 points)

ONE-PLAYER GAME



Hit a mine and watch the spectacular result. The mine explodes, along with everything near it. Careful! Your spaceship could get caught in the explosion!

High score retained for single-player game.

Each game features a different mine pattern. No two games are alike! (Point values and screen action slightly different in cocktail and stand around versions)

Gremlin®

The games people really play.

GAME ACTION:

SINGLE PLAYER CHALLENGE
You are in control of your spoceship os you moneuver it through o mine field. Beot the clock to explode oll the mines ond win o FREE gome. High score indicotion brings them bock for more.

TWO PLAYER FRENZY
With two ployers, BLASTO gets even more challenging, more exciting, os eoch one battles for the most mines ond ultimately—for each OTHER! If there ever wos o "cobinet rottler", this is it. Thot's why we put speciol core into moking the controls rugged.

SKILL AND STRATEGY
BLASTO ploys well ot oll skill levels. Beginners try to hit more 100 point mines thon the opponent. Look for long choins of mines for high-scoring choin reoctions! Advonced ployers use high speed moneuvering ond firing for the 1000 point "kill" shot. Chollenge ond fun ot oll ployer levels ore designed in for o long eorning history.

THE GREMLIN TEST
Gremlin gomes ore thoroughly locotion-tested to ossure you of o product thot meets our high engineering stondords ond eorning expectotions.

FEATURES:

E-Z ADJUST™
Controls mounted conveniently on inside of coin door. Quickly adjust (1) sound volume during play. (2) sound ON or OFF during advertising sequence

OTHER FEATURES
Super, attention-getting sound,
Attroctive duroble cobinets,
Coin counter,
Dual coin mechonisms
Game "start" button; (Arcade version)
Lock-type cosh box
Anti-stotic circuit for NO free games,
Pre-tested, proven circuitry,
Long-life control buttons

SPECIFICATIONS:

SOLID STATE
19" solid-stote monitor. 100-115V-230VAC, 50/60 Hz, 130W, 3-wire cord with safety interlock on game access door, grounding required.

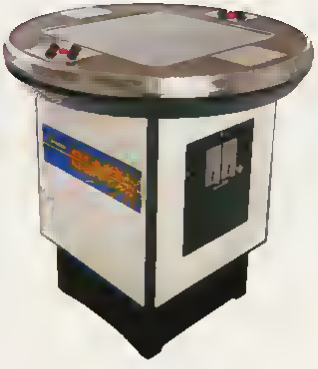
BLASTO ARCADE

26" W by 67" H by 28" D

290 pounds

BLASTO STANDUP

36¾" W by 36" H 185 pounds



BLASTO SITDOWN

36¾" W by 30" H 170 pounds

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The games people really play. Gremlin Industries, Inc., 8401 Aero Drive, San Diego, CA 92123 (714) 277-8700